

## RANDOM ORIGINAL PURPOSE OF ROOMS & CHAMBERS

These tables are composed of diverse types of rooms likely to be found within a dungeon setting, divided into categories based on the functions of said rooms. All that is required to use the table is a percentile roll on a single master chart, followed by subsequent roll of a variable dice type on an associated sub-table. These tables may be used to determine what function a dungeon room originally or currently serves, giving the referee a better idea as to what might be found in that room when fleshing it out in his or her notes.

**Table 1 - Room Category**

D%	Table Result
01-03	Audience - <i>Sub-Table A</i>
04-08	Captivity - <i>Sub-Table B</i>
09-15	Entertainment - <i>Sub-Table C</i>
16-25	Functional - <i>Sub-Table D</i>
26-60	General - <i>Sub-Table E</i>
61-65	Military - <i>Sub-Table F</i>
66-70	Religious - <i>Sub-Table G</i>
71-75	Scholarly - <i>Sub-Table H</i>
76-00	Utility - <i>Sub-Table I</i>

**Sub-Table A – Audience Rooms**

D8	Room
1-3	Amphitheater
4-5	Audience Chamber
6	Court Room
7	Hall, Great
8	Throne Room

**Sub-Table B – Captivity Rooms**

D6	Room
1	Bestiary/Zoo
2-3	Cell, Prison
4	Kennel
5-6	Pen/Prison

**Sub-Table C – Entertainment Rooms**

D10	Room
1-2	Banquet Chamber
3-4	Game Room
5	Harem/Seraglio
6-7	Music Room
8	Torture Chamber
9-10	Trophy Room

**Sub-Table D – Functional Rooms**

D10	Room
1	Gallery
2	Hall
3-4	Lounge
5-6	Reception Chamber
7-8	Salon
9-10	Sitting Room

**Sub-Table E – General Purpose Rooms**

D20	Room
1-2	Antechamber
3-6	Bedroom, Average
7-8	Bedroom, Elite
9	Cistern
10	Dressing Room
11	Privy
12-13	Servant's Dormitory
14-17	Storage
18-20	Waiting Room

**Sub-Table F – Military Rooms**

D6	Room
1	Armory
2-3	Barracks
4-5	Guard Room
6	Training/Exercise Room

**Sub-Table G – Religious Rooms**

D12	Room
1-2	Cell, Monk
3	Chantry
4	Chapel
5-6	Crypt
7-8	Meditation Chamber
9	Robing Room/Vestry
10	Confessional
11	Scriptorium
12	Shrine

**Sub-Table H – Scholarly Rooms**

D20	Room
1-2	Classroom
3	Conjuring Room
4	Divination Chamber
5-6	Laboratory
7-9	Library
10	Observatory
11-12	Office
13-16	Study
17-20	Workshop

**Sub-Table I – Utility Rooms**

D12	Room
1	Bath
2	Closet
3-4	Dining Room
5-6	Kitchen
7-8	Meeting Chamber
9-10	Office
11-12	Pantry

